Nursery

Once upon a time...

Spring Term 1

Communication and Language

- Recalling familiar stories
- Questioning why things happen and giving explanations
- Retelling a simple past event in the correct order, e.g. The Runaway Pancake

Personal, social and emotional development

- Dreams and Goals:
- Facing up to challenges - not giving up
- Jobs that they might like to have when they are older and link learning now with being able to have the job they want
- Feelings linked to achieving a goal

Physical Development

- Basic gymnastic skills using the floor and apparatus - shapes, balances, jumps, rolls
- Using the toilet independently
- Washing and drying hands and understanding why

Literacy

- Listening to stories - joining in repetition, anticipating phrases, showing awareness of the way stories are structured, suggesting an ending, role play pretending e.g. 3 little pigs, Goldilocks and the 3 bears
- Exploring sounds – listening and saying sounds at the start of a word (*A new <u>sound</u> each week - d g o c k e*), oral blending, e.g. What sound does a d-u-ck / d-o-g make?
- Giving meaning to marks, drawings, paintings

Maths

- Showing 1, 2, or 3 fingers, e.g. in stories
- Make actions when saying counting words
- Counting out up to 3 objects, e.g. When Goldilocks Went to the House of the Bears
- Labelling sets of objects with 1, 2 or 3
- Exploring positions and routes of story characters, making roads and bridges, e.g. 3 Billy Goats Gruff, making patterns and shapes

Expressive arts and design

- Joining in with dancing and ring games
- Singing familiar songs
- Tapping simple repeated rhythms
- Creating movement and sounds in response to music, stories and ideas
- Role play, e.g. a cottage for 3 bears
- Using construction materials, e.g. to make houses, a bridge for the troll

Understanding the world

- Talking about significant events in their own experience, e.g. Christmas, Santa
- Enjoying joining in with customs - Chinese New Year, Valentine's Day
- Making observations, looking at changes, e.g. ice
- Talking about why things happen and how things work, e.g. flaps and pop-up books