

## <u>Curriculum Overview – Year 2</u>



## 2025-2026

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Land Ahoy	Bright Lights, Big City	Street Detectives	Dragons	Wiggle and Crawl	Coastline
English	Basic Skills: Nouns, Verbs, Subject/Verbs, Conjunctions	The Great Fire of London: Instructions (Bread)  A Walk in London	Jack and the Baked Beanstalk The True Stoy of the Three Little Pigs	Castles: Non-chronological report The Egg	Tadpoles Promise  Bees / Ducks: Non-chronological reports	Somebody Swallowed Stanly  Lighthouse Keeper's Lunch
	Ocean Meets Sky Something Fishy	The Day the Crayons Quit: Apostrophes	Wolves	The Dragon Machine  Marshmallows	Superworm	Dear Earth
	The Pirate Cruncher  Room on the Broom: Poetry  Hartlepool Marina:	Excitable Edgar  Mog's Xmas Calamity	Once in a Lifetime	Hot Cross Buns: Instructions  Alnwick Castle: Recount	Caterpillar Shoes	Taking Flights: Letter to New Teacher  Sealife Centre: Recount
Oracy	Recount  Use non-verbal signals confidently to indicate the contribution they wish to make. Agree, disagree or build. Choose the most appropriate stem independently.	Justify agree or disagree choice with relevant explanation. Use technical, subject specific vocabulary when explaining opinions.	Begin to understand the important of posture when speaking. Use taught vocabulary independently, even if not always accurately.	Moderate tone and volume to match the audience. Retell an event calmly in logical order e.g. on the playground.	Maintain suitable posture throughout a spoken contribution. With support, identify a suitable question in response to a stimulus. Be able to change their mind in response to another person's argument.	Be aware of where to look or stand to ensure the audience can hear clearly. Take on the instigator role in a trio discussion. Include taught vocabulary appropriately and independently in discussion.
Maths	Number: Place Value Number: Addition and Subtraction Geometry: Shape		Measurement: Money Number: Multiplication and Division Measurement: Length and Height Measurement: Mass, Capacity and Temperature		Number: Fractions Measurement: Time Statistics Geometry: Position and Direction	

Caiamaa	Everyday Materials		Animals, including human	S	Living things	Plants	
Science							
	PE Sessions:		PE Sessions:		PE Sessions:		
PE	Fundamentals		Gymnastics		Net & Wall Games		
	Yoga		Invasion Games		Athletics		
	Ball Skills			Sending & Receiving		OAA	
	Dance			Striking & Fielding Games			
	Computing systems and networks:		Programming A:		Creating Media:		
Computing	IT around us		Robot Algorithms		Digital Music		
	Creating Media:		Data and Information:		Programming B:		
	Digital Photography		Pictograms		Programming Quizzes		
	Why are some places special?		What special events and inventions have changed		Holidays now and then.		
History	Significant places within our local area; Durham,		our world?		Social and Cultural History		
•	Consett, Leadgate		First Evers		Victorian Era		
	Timelines				1950s Era		
	Maps Now and Then						
	Why is my world wonderful?		Wherever next?		What might we see on holiday?		
Geography	Continents and Oceans		Climate Zones		Human and Physical Features		
	Compass Directions		Hottest and Coldest Places		Contrast UK/Non-European Country		
	Human and Physical features		Polar Regions				
	Rivers and Mountains		Equator				
	Structures:		Mechanisms:		Textiles:		
DT		Build a simple structure using a range of materials,		Leavers, Sliders and Wheels		Joining Fabric	
	applying basic techniques for joining.		Moving Pictures (Dragons)		Puppet (Under the Sea)		
	Junk Model Structure (House)						
	Sculptures:		Textiles and Collage:		Printing:		
Art	3D Artists		Max Ernst		Block prints		
	Use pinching, rolling, coiling, twisting and scratching		Rubbing, dying, weaving		Marbling		
	into clay.						
	Clay Sculptures (Land Ahoy						
	Sing with good diction to	Explore ways that a	Explore beat and	Listen to music,	Explore how beats are	Learn to sing confidently	
Music	emphasise word play.	composer has used	rhythm, using crotchets	imagining the journey	grouped and devise their	through playing signing	
		instruments, rhythm,	and quavers.	and make decisions	own body percussion	games.	
	Learn to play the melody	articulation, tempo, and		about the scenery and	patterns.	1.	
	of a song on tuned	pitch to create pictures of	On-the-spot actions,	events.		Play an accompaniment	
	percussion.	animals in our	stepping the durations		Identify different metres	and invent a 4-beat body	
		imaginations.	and stick notations are	Make a piece of art	in familiar songs.	percussion pattern.	
	Working by ear, explore		introduced.	based on the journey.			
	call-and-response,						

	making up call-and- response patterns with actions, their voices and with instruments.	Gather inspiration for their own compositions.  Learn how to make their motifs and structure them into a piece.	Create a 4-beat pattern to perform a rap to.	Invent new music using vocal chants and body percussion.  Discover how composers use volume, speed, and rhythm in their music, before creating their	Understand different musical elements.	
RE	Why is the Bible special to Christians?	What can we learn from the story of St Cuthbert? How and why is light important at Christmas?	What does it mean to belong in Christianity?	own transport inspired piece.  How do Christians celebrate Easter?	How do Buddhists show their beliefs?	What can we learn about our local faith communities?
PSHE	What makes a good friend?	What is bullying?	What jobs do people do?	What helps us to stay safe?	What helps us to grow and stay healthy?	How do we recognise our feelings?
School events / visitors	Meet the Teacher Non-Curriculum Day Yoga Coach	Christmas Craft Afternoon Pantomime Christmas Fair Nativity	Gymnastics Coach Non-Curriculum Day	Mother's Day Lunch Crafternoon	World Book Day Non-Curriculum Day	Father's Day Lunch Summer Fair Crafternoon
Educational Visits	Hartlepool Marina			Alnwick Castle		Sealife Centre