

PE PROGRESSION GRID



Our Physical Education curriculum at Leadgate Primary School enables all pupils to succeed and excel in competitive sport and other physically challenging activities. We aim to inspire all children to develop a love of physical activity and sport. Through quality physical education, whole school values and a whole child approach, we aim to nurture confident, resilient children who will strive for their personal best. Through high quality PE, school sport and physical activity, we intend for all children to develop knowledge and understanding in the following key areas: Physical, Social, Emotional and Thinking.

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Games	Drop and catch with two hands. Move a ball with feet. Throw and roll a variety of beanbags and larger balls to space. Kick larger balls to space. Stop a beanbag or large ball sent to them using hands. Attempt to stop a large ball sent to them using feet. Hit a ball with hands Run and stop when instructed. Move around showing limited awareness of others. Make simple decisions in response to a situation.	Drop and catch a ball after one bounce on the move. Move a ball using different parts of the foot. Throw and roll towards a target with some varying techniques. Kick towards a stationary target. Catch a beanbag and a medium-sized ball Attempt to track balls and other equipment sent to them. Strike a stationary ball using a racket. Run, stop and change direction with some balance and control. Recognise space in relation to others. Begin to use simple tactics with guidance	Dribble a ball with two hands on the move. Dibble a ball with some success, stopping it when required. Throw and roll towards a target using varying techniques with some success. Show balance when kicking towards a target. Catch an object passed to them, with and without a bounce. Move to track a ball and stop it using feet with limited success. Strike a ball using a racket. Run, stop and change direction with balance and control. Move to space to help score goals or limit others scoring. Use simple tactics.	Dribble the ball with one hand with some control in game situations. Dribble a ball with feet with some control in game situations Use a variety of throwing techniques in game situations. Kick towards a partner in game situations Catch a ball passed to them using one and two hands with some success. Receive a ball sent to them using different parts of the foot. Strike a ball with varying techniques. Change direction with increasing speed in game situations. Use space with some success in game situations. Use simple tactics individually and within a team	Link dribbling the ball with other actions with increasing control. Change direction when dribbling with feet with some control in game situations. Use a variety of throwing techniques with increasing success in game situations. Catch a ball passed to them using one and two hands with increasing success. Receive a ball using different parts of the foot under pressure. Strike a ball using varying techniques with increasing accuracy. Change direction to lose an opponent with some success. Create and use space with some success in game situations. Use simple tactics to help their team score or gain possession.	Use dribbling to change the direction of play with some control under pressure. Dribble with feet with some control under increasing pressure Use a variety of throwing techniques with some control under increasing pressure. Use a variety of throwing techniques with some control under increasing pressure. Use a variety of kicking techniques with some control under increasing pressure. Use a variety of kicking techniques with some control under increasing pressure. Catch and intercept a ball using one and two hands with some success in game situations. Receive a ball using different parts of the foot under pressure with increasing control. Strike a ball using a wider range of skills. Apply these with some success under pressure. Use a variety of techniques to change direction to lose an opponent. Create and use space for self and others with some success. Understand the need for tactics and can identify when to use them in different situations.	Use dribbling to change the direction of play with control under pressure. Use a variety of dribbling techniques to maintain possession under pressure. Use a variety of throwing techniques including fake passes to outwit an opponent. Select and apply the appropriate kicking technique with control. Catch and intercept a ball using one and two hands with increasing success in game situations Receive a ball with consideration to the next move. Strike a ball using a wider range of skills to outwit an opponent. Apply these with increasing Confidently change direction to successfully outwit an opponent. Effectively create and use space for self and others to outwit an opponent. Work collaboratively to create tactics within their team and evaluate the effectiveness of these.

Body Management	Create shapes showing a basic level of stillness using different parts of their bodies. Begin to take weight on different body parts. Show shapes and actions that stretch their bodies. Copy and link simple actions together.	Perform balances making their body tense, stretched and curled. Take body weight on hands for short periods of time. Demonstrate poses and movements that challenge their flexibility. Remember, repeat and link simple actions together.	Perform balances on different body parts with some control and balance. Take body weight on different body parts, with and without apparatus. Show increased awareness of extension and flexibility in actions. Copy, remember, repeat and plan linking simple actions with some control and technique.	Complete balances with increasing stability, control and technique. Demonstrate some strength and control when taking weight on different body parts for longer periods of time. Demonstrate increased flexibility and extension in their actions. Choose actions that flow well into one another both on and off apparatus.	Use body tension to perform balances both individually and with a partner. Demonstrate increasing strength, control and technique when taking own and others weight. Demonstrate increased flexibility and extension in more challenging actions. Plan and perform sequences showing control and technique with and without	Show increasing control and balance when moving from one balance to another. Use strength to improve the quality of an action and the range of actions available. Use flexibility to improve the quality of the actions they perform as well as the actions they choose to link them. Create and perform more complex sequences of actions with a good level of	Combine and perform more complex balances with control, technique and fluency. Demonstrate more complex actions with a good level of strength and technique. Confidently transition from one action to another showing appropriate control and extension for the complexity of the action. Plan and perform with
	Comy basis body actions and	Conv. ramamban and ranget	Copy remember and report	Copy paramban and	Copy remember and adapt	quality, control and technique with and without a partner.	precision, control and fluency, a sequence of actions including a wide range of skills.
Dance	Copy basic body actions and rhythms. Choose and use travelling actions, shapes and balances Travel in different pathways using the space around them. Begin to use dynamics and expression with guidance Begin to count to music.	Copy, remember and repeat actions. Choose actions for an idea. Use changes of direction, speed and levels with guidance. Show some sense of dynamic and expressive qualities. Begin to use counts.	Copy, remember and repeat a series of actions. Select from a wider range of actions in relation to a stimulus. Use pathways, levels, shapes, directions, speeds and timing with guidance. Use mirroring and unison when completing actions with a partner. Show a character through actions, dynamics and expression.	Copy remember and perform a dance phrase. Create short dance phrases that communicate an idea. Use canon, unison and formation to represent an idea. Match dynamic and expressive qualities to a range of ideas. Use counts to keep in time with a partner and group.	Copy, remember and adapt set choreography. Choreograph considering structure individually, with a partner and in a group. Use action and reaction to represent an idea. Change dynamics to express changes in character or narrative. Use counts when choreographing short phrases.	Accurately copy and repeat set choreography in different styles of dance showing a good sense of timing. Choreograph phrases individually and with others considering actions, dynamics, space and relationships in response to a stimulus. Confidently perform choosing appropriate dynamics to represent an idea. Use counts accurately when choreographing to perform in time with others and the music.	Perform dances confidently and fluently with accuracy and good timing. Work creatively and imaginatively individually, with a partner and in a group to choreograph longer phrases and structure dance considering actions, space, relationship and dynamics in relation to a theme. Improvise and combine dynamics demonstrating an awareness of the impact on performance. Use counts when choreographing and performing to improve the quality of work.
	Follow simple instructions. Share their ideas with others. Explore activities making own decisions in response to a task. Make decisions about where to move in space. Follow a path.	Follow instructions. Begin to work with a partner and a small group. Understand the rules of the game and suggest ideas to solve simple tasks. Copy a simple diagram/map. Identify own and others' success.	Follow instructions accurately. Work co-operatively with a partner and a small group, taking turns and listening to each other. Try different ideas to solve a task. Follow and create a simple	Follow instructions from a peer and give simple instructions. Work collaboratively with a partner and a small group, listening to and accepting others' ideas. Plan and attempt to apply strategies to solve	Accurately follow instructions given by a peer and give clear and usable instructions to a peer. Confidently communicate ideas and listen to others before deciding on the best approach Plan and apply strategies to	Use clear communication when working in a group and taking on different roles. Begin to lead others, providing clear instructions. Plan and apply strategies with others to more complex challenges. Orientate a map	Communicate with others clearly and effectively when under pressure. Confident to lead others and show consideration of including all within a group. Use critical thinking skills to form ideas and
OAA	Begin to identify personal success.		diagram/map. Understand when a challenge is solved successfully and begin to suggest simple ways to improve.	problems. Orientate and follow a diagram/map. Reflect on when and why challenges are solved successfully and use	solve problems. Identify key symbols on a map and use a key to help navigate around a grid. Watch, describe and evaluate the effectiveness	confidently using it to navigate around a course. Explain why a particular strategy worked and alter methods to improve.	strategies selecting and applying the best method to solve a problem. Confidently and efficiently orientate a map, identifying key

Swimming			others' success to help them to improve.	of their team strategy, giving ideas for improvements.		features to navigate around a course. Accurately reflect on when challenges are solved successfully and suggest well thought out improvements.	
		Beginners	Dev	Developers		Intermediate	
		Submerge and regain feet in the water.	Confidently and consistently	Confidently and consistently retrieve an object from the		Confidently combine skills to retrieve an object from	
		Breathe in sync with an isolated kicking action from poo	lside. floor with the same breath.	floor with the same breath.		greater depth	
		Use arms and legs together to move effectively across (a Begin to co-ordinate breath	Begin to co-ordinate breath in time with basic strokes		Confidently co-ordinate a smooth and consistent	
	short distance in the water. Glide on front and back over short distances. Float on front and back for short periods of time.		showing some consistency in	showing some consistency in timing.		breathing technique with a range of strokes.	
			Demonstrate a fair level of	Demonstrate a fair level of technique, consistently		Confidently demonstrate good technique in a wider range	
			coordinating the correct bo	coordinating the correct body parts in a range of strokes.		of strokes over increased distances.	
		Confidently roll from front to back and then regain a st	anding Combine gliding and floating	Combine gliding and floating on front and back over an		Combine gliding and transitioning into an appropriate	
		position.	increased distance.	increased distance.		stroke with good control.	
				Float on front and back using different shapes with		Confidently link a variety of floating actions together	
			increased control.	increased control.		demonstrating good technique and control.	
			Comfortably demonstrate se	Comfortably demonstrate sculling head first, feet first		Select and apply the appropriate survival technique to	
			and treading water.	and treading water.		the situation	